Ranger Roundup II

Mission II: Manhunt for the Nefarious Stage Stealer

October 15th, 2023

Digital Shooter's Pamphlet

Cascade Ghostriders 2nd Annual One Day Match

At Cascade Shooting Facilities

Ravensdale, WA



Participants Will Enjoy:

- Texas Ranger Themed Event
- One-Day Match Six Stages
- \$10.00 Match Fee at Time of Match
- 9:30 Shooter Meeting
- Awards for Clean Match, Five Ranger Categories, and Top Lady and Man Shooter

(See Category List for Details)

Food and Awards at Match Conclusion

Match Theme:

Come in the spirit of a vintage, traditional, or modern law enforcement officer.

Lawbreakers, miscreants, and desperados are welcome. Pick your era then match your gear and outfit for this special cowboy action event.

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Welcome

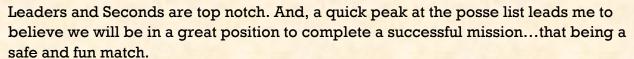
By Capt. L.B. Reaker

(Lawbreaker)

Incident Commander

(Match Director)

Greetings fellow Rangers! I am excited to present to you our second annual Ranger Roundup cowboy action shooting event. Judging by the smiling faces and positive comments I observed on the heels of last year's tournament, this year's Ranger Roundup should be better than ever. We have opened a third bay so that shooters will have three possies. Our Posse



This year's match theme will involve searching for clues at each of the six crime scenes (main match stages) interviewing members of your posse and other Rangers, Cadets, and Wanted category competitors to figure out a classic "who done it". The suspect and perpetrator of the heinous crime of stage stealing will be one who is among the competitors. The perpetrator was contacted months before the match and provided relevant personal information about himself. It will be up to the meticulous sleuthing abilities if each competitor to figure it out and submit his/her Ranger Investigation Report at the end of their mission (end of the match). A correct suspect identification will give you an opportunity for a handsome reward. An incorrect guess will reward the suspect. This should be fun! Besides, the price of admission is only \$10...

Shoot Straight.

Be Safe.

Have Fun!

Thanks for coming,

Lawbreaker

Match Day Schedule Sunday Oct. 15, 2023

09:00-09:30	Registration
09:45	Rollcall (Shooter Meeting)
10:00	Six Crime Scenes (Stages)
13:30 (est.)	Main Match Ends
13:30 (est.)	Banquet & Award Ceremony



History of Ranger Category

"Ranger"

Sometime during the winter of 2019, and right before the "shutdown", the Cascade Ghostriders (CGR's) came up with a category concept honoring the traditional and modern western law enforcement officer. Opening the door to using more traditional and even contemporary firearms used by our favorite western law-dogs. We invited SASS cowboys and competitors from other shooting venues to come in the dress of a Texas Ranger. Have fun competing in the era of choice and sporting firearms that may have been sitting in the safe or those that are considered the tools of the trade in these times. We were kind of hoping that newer shooters might be enticed to join us in playing our favorite game.



So, the Ranger category was born. Shoot a SASS

event (utilizing the rules of engagement similar to "Wild Bunch") and the new category was off to the races. But we weren't done. The pandemic presented a challenge to find components for reloading the ammo used to feed our prized shootin' irons. In the spirit of Ranger, we came up with the "Cadet" category. Cadets, in the honor or recruits and officers in training, are allowed to use a combination of .22 rimfire guns... think of an adult Buckaroo with modern 22's.

In October 2022 the CGR's presented the first annual Ranger Roundup. This special Ranger event offered five unique categories to be played out on six dressed-up stages of cowboy fun. It was so successful we did it again in 2023.

Ranger Categories

- Vintage SASS approved guns and gear such as; single action pistols, double
 or 1897 pump shotgun, and pistol caliber lever rifle. Duelist, Gunfighter,
 Frontier Cartridge, and Age and Gender are not recognized in separate
 categories.
- Traditional Double action revolver with speed loaders, (2) double action revolvers, or 1911 style pistol (steel frame, exposed hammer, not striker fired or polymer), any pump shotgun or vintage semi-auto shotgun i.e., Browning Auto, and any lever-action or semi-auto rifle other than AR-15 or AK-47 format (Ruger PC Carbine is acceptable). Vintage firearms may be used for rifle or shotgun. Duelist, Gunfighter, Frontier Cartridge, and Age and Gender are not recognized in separate categories.
- Modern Modern military, LE, or civilian style rifle such as AR-15,
 Kalashnikov, or bull-pup pistol caliber carbine. Modern semi-auto shotgun
 such as Mossberg, Stoeger, Benelli, or Berretta. Semi-auto striker fired,
 double action, polymer or steel. Use of any optic. Any Vintage or Traditional
 long-gun may be used in this category. Duelist, Gunfighter, Frontier
 Cartridge, and Age and Gender are not recognized in separate categories.
- Cadet Any use of a rim fire rifle or pistol (with or without optic). Shotgun must be used in this category (any style). Duelist, Gunfighter, Frontier Cartridge, and Age and Gender are not recognized in separate categories.

 Wanted – Any pistol caliber Rifle/Shotgun/ and Pistol(s) combination. Any shooting style, optic or not. Must represent an outlaw persona. Duelist, Gunfighter, Frontier Cartridge, and Age and Gender are not recognized in separate categories.

Award Categories

Vintage 1st through 3rd
 Traditional 1st through 3rd

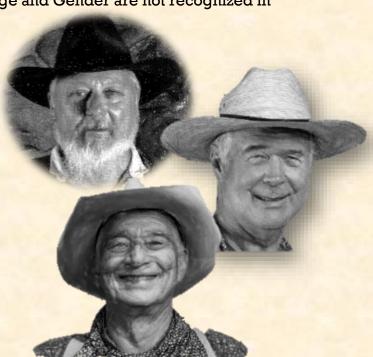
Modern 1st through 3rd

Cadet lst through 3rd
 Wanted lst through 3rd

• Top Lady

Top Man

Clean Shooter



Rules of Engagement

- 1) SASS Rules are in play unless an addendum or alteration is specifically announced by the Match Director.
- 2) At the start of the stage All firearms are held, staged, or holstered with actions closed on an empty chamber or cylinder.
- 3) Magazines may be loaded with any number or rounds.
- 4) All guns are returned to a safe position and empty.
- 5) Extra rounds may be shot into the berm or manually ejected after immediate engagement.
- 6) Firearms shot last with extra rounds remaining may be unloaded at the end of the stage as a part of the Range Officer's clearing and reholstering instructions.
- 7) Knockdown targets may be reengaged until down.
- 8) All pistols will require one reload or the use of a second pistol in Vintage and Wanted categories.
- 9) Cadet Category Rimfire pistols may be empty and without magazine in the gun at the start of the stage. A single insertion of one loaded magazine may be initiated after the draw and count as a pistol reload.
- 10) All determinations for procedurals and penalty assessments will be made in the spirit of the SASS handbook and under the guidance of the Match Director and his Range Officers. We will try not to make stuff up!

Shooter List with Category

Name	Alias	Category
Tim Thibert	Lawbreaker	Traditional
Mike Ensminger	Crisco	Traditional
Darin Puryear	JJ Wainwright	Traditional
Braxton Puryear	Buddy Wainright	Cadet
Ralph Lee	Buford T. Justice	Traditional
Anna McDermott	Buffalo Belle	Traditional
Shawn Sween	Junior Justice	Wanted
Audrey Sween	Audrey Justice	Wanted
Michael Gillette	Capt. Featherstone	Vintage
Craig Wirfs	Slick Ranger	Wanted
Scot Fischer	Jack Straw	Vintage
Beverly Fisher	Helena Bucket	Vintage
Cliff Nelson	СВ	Wanted
David Galeotti	Tuscan Grit	Vintage
Alice Galeotte	Tuscan Rose	Vintage
Kris Jensen	Hazey Grey	Vintage
Barbara Spurlock	B. A. Huckleberry	Vintage
Russell Holm	R&R	Vintage
Steve Polack	Bugsy McPee	Wanted
Deb Polack	Black Diamond Deb	Vintage
Mike Perin	Mudflat Mike	Traditional
Terri Perin	Nellie Belle	Vintage
Rick Otto	RP Dodge	Vintage
Robbie Esnminger	Ricochete Robbie	Vintage
Karl Mayer	Carlsbad Kid	Traditional
Russ Siverling	Rick O'Shea	Vintage
Roy McMillion	Jimmy Bootleg	Wanted
James Dong	Mongoose	Modern
Bruce Vestal	Cap	Vintage

Daniel DuPertuis	Just Dan D	Vintage
Gayle Key	Lady T	Vintage
John Key	Sunset Carson	Wanted
Don Skaar	Freddie Sykes	Vintage
Ansel Schwarz	Texas Tan	Wanted
Jason Astell	Shaky Jay	Modern
James Giesman	Blencoe Bear	Wanted
Carol Zada	Canyon Rose	Vintage
River Eddy	Ross Hudson	Vintage
Rodney Holm	Blue Eye Bandit	Vintage
Colleen Green	Pop's Double Trouble	Vintage
Colleen Green Eric Simonson	Pop's Double Trouble Bjorn E Vile	Vintage Vintage
Eric Simonson	Bjorn E Vile	Vintage
Eric Simonson Matt Rondolph	Bjorn E Vile Diamond Slinger	Vintage Vintage
Eric Simonson Matt Rondolph Bill Hanson	Bjorn E Vile Diamond Slinger GD Rattler	Vintage Vintage Vintage
Eric Simonson Matt Rondolph Bill Hanson Jedidiah Knight	Bjorn E Vile Diamond Slinger GD Rattler Jed I. Knight	Vintage Vintage Vintage Cadet
Eric Simonson Matt Rondolph Bill Hanson Jedidiah Knight Curtis Smith	Bjorn E Vile Diamond Slinger GD Rattler Jed I. Knight Dusty Gunner	Vintage Vintage Vintage Cadet Vintage
Eric Simonson Matt Rondolph Bill Hanson Jedidiah Knight Curtis Smith Alexander Smith	Bjorn E Vile Diamond Slinger GD Rattler Jed I. Knight Dusty Gunner Sidekick Smith	Vintage Vintage Vintage Cadet Vintage Cadet



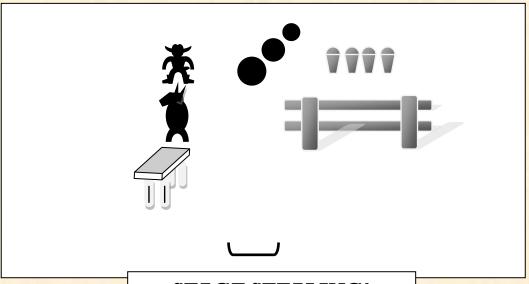




Main Match Stages

Ranger Roundup

Stage #1
Bay #1



STAGE STEALING!

Clues: This is a case involving massive theft... Not just petty theft, but theft of the highest magnitude. STAGE STEALING! Our perpetrator has committed his heinous crimes in the following jurisdictions: RUCAS Cowboys, Smokey Point Desperadoes, Occasionally at Cuter Renegades, and here in the territory of the Cascade Ghostriders. One might even say he is a regular customer.

Shooter needs: 10 Pistol, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing in rifle box with Rifle in hand. Shotgun staged on table and Pistols holstered.

Shooter says: "He's a regular customer."

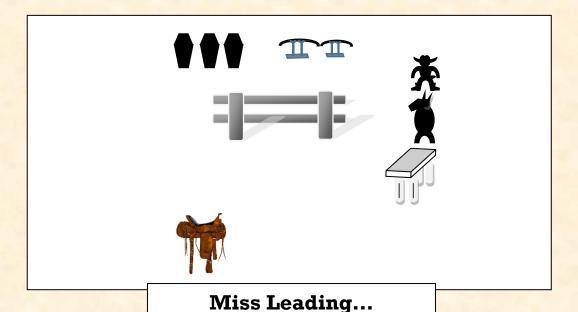
Rifle – Alternate one round on the cowboy and a Nevada Sweep the circles **beginning with the cowboy** and ending on a circle for ten rounds. Start on an outside circle for Nevada Sweep. The Make rifle safe.

Pistols – Engage cowboy and circles in the same manner as rifle from the table. Semi-autos and Single DA revolvers (if reloaded with 6) are downed empty on table.

Shotgun - Move to the fence (arm's reach) and engage poppers until down.

Stage #2 Bay #1

Ranger Roundup



Clues: Our Criminal Profile Unit indicates that the suspect has exhibited the following behavior at recent shooting events: He shot a clean match here at Cascade in November 2022. He made top 10 overall in a previous Westmatch. He will sneak up on you in his category. A lady who referred to herself as Miss

Shooter needs: 10 Pistol, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing at the saddle with one hand on saddle horn and the other holding the rifle (at receiver) level with the ground. Shotgun staged on table and pistols are holstered.

Shooter says: "He's faster than you think."

Leading said, "He's faster than you think".

Rifle – From arm's reach of saddle, engage the three coffins with 5 on 3 and the cowboy with 5 in any order. Make rifle safe on table.

Shotgun – Engage snakes until completely off of stand. Make shotgun safe on table

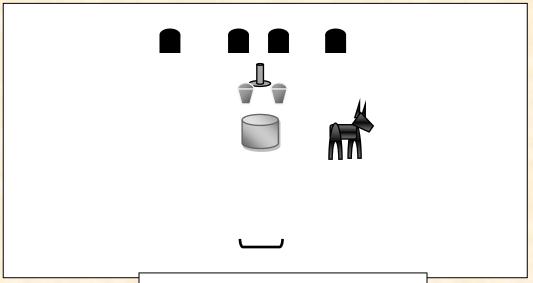
Pistols- Engage cowboy and coffins from table to fence in the same manner as rifle.

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Stage #3

Bay #2

Ranger Roundup



Too Quiet

Clues: Several eye-witnesses have said that our suspect is a person of few words. But at each crime scene, all have noted that his guns speak volumes for his demeanor. His weapons of choice are a Winchester 1873 rifle, a Stoeger Coach Gun, and two Ruger New Vaqueros. One witness who saw him shoot remarked.

"He doesn't say much".

Shooter needs: 10 Pistol, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing in rifle box with rifle in hand. Shotgun staged on horse.

Shooter says: "He doesn't say much."

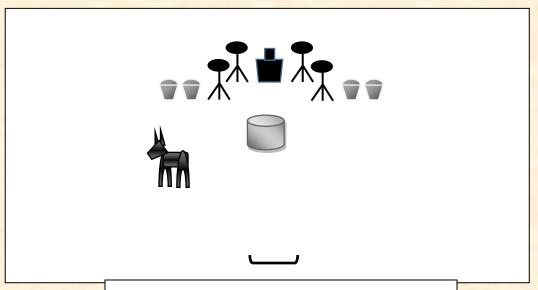
Rifle – Engage the 4 tombstones as follows: Sweep the tombstones with a 1,2,2,1 from direction of choice then return to first tombstone and alternate the remaining 4 rounds on the outside targets for ten. Make rifle safe on horse.

Shotgun –Engage poppers and cylinder from horse until down. Make shotgun safe on horse.

Pistols – Engage targets with pistols hovering over barrel and as directed for rifle.

Stage #4 Bay #2

Ranger Roundup



Carving a Name for Himself

Clues: One of our Ranger Forensic Specialists discovered wood shavings in a boot print believed to be made by the suspect. The crime lab thinks he is a woodworker. Judging by the clean and precise cuts seen under high magnification, he is likely to **be a master**.

Shooter needs: 10 Pistol, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing in rifle box with rifle in hand. Shotgun staged on horse.

Shooter says: "He's a master."

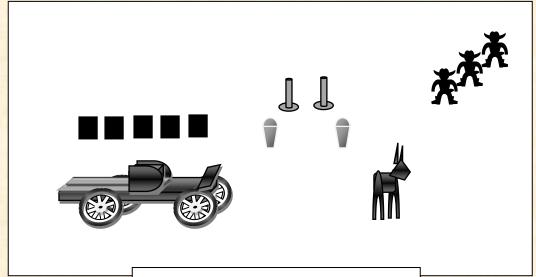
Rifle – Engage the 4 circles and (1) Silhouette as follows: Sweep the circles from one direction then double-tap the silhouette, then sweep the circles from the opposite direction for ten. Make rifle safe on horse.

Shotgun –Engage the (4) poppers from horse until down. Make shotgun safe on horse.

Pistols – Engage targets with pistols hovering over barrel and as directed for rifle.

Stage #5 Bay #3

Ranger Roundup



Hometown Hero

Clues: An elite Ranger Canine team tracked the suspect's sent to Duvall, WA. We think it's his hometown. He must be a loved member of the community because the townsfolk will not give up his whereabouts. Some have even suggested he's their,

"Hometown Hero".

Shooter needs: 10 Pistol, Reload, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing at the horse with hands hovering over rifle. Rifle and shotgun staged on horse.

Shooter says: "He's a Hometown Hero."

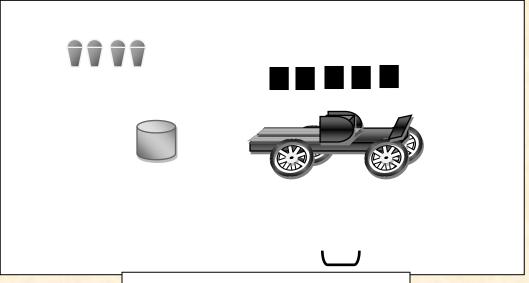
Rifle – Engage the (3) cowboys with a 5,3,2 sweep from direction of choice. Make rifle safe on horse.

Shotgun – From horse to wagon, engage the (2) poppers and (2) cylinders until down (traveling rule in place). Make shotgun safe.

Pistols – Engage (5) squares with a sweep (T1-T5), then a sweep of (T1, T3, T5), then a sweep of (T2 and T4) all in the same direction.

Stage #6
Bay #3

Ranger Roundup



Who are you?

Clues: Information coming from Ranger Command suggests that our man is going by an alias. We have located his birth certificate that states He was Born in March of 1958, in the city of Coulee Dam, WA, and the name listed. Clifford Brian Nelson. Which leads us to asking the most important question, **who are you?**

Shooter needs: 10 Pistol, 10 Rifle, As Needed Shotgun.

Shooter starts: Standing in rifle box with rifle in hand. Shotgun staged on wagon.

Shooter says: "Who are you?"

Rifle – Engage the (5) squares as follows: Single tap sweep from direction of choice, then engage the inside (3) squares with a 1,3,1 sweep from same direction. Make rifle safe on wagon.

Pistols – Engage the squares in the same manner as rifle from wagon. Semiauto pistols and single DA revolvers (if reloaded with 6) must be downed empty.

Shotgun - Engage (4) poppers from left of barrel.

Past Award Recipients

2022 Category Champions

Vintage Rick O'Shea

Traditional Lawbreaker

Modern Crisco

Cadet Jedi Knight

Wanted Slick Ranger

Top Man Slick Ranger

Top Women Buffalo Belle



Ranger Roundup Category Check Sheet

Competitors are to dress in accordance with their persona and era of category

Vintage: 1870's - 1920's, Traditional: 1920's - 1980's, Modern: 1980's - Present,

Cadet: 1870's - Present, Wanted: 1870's - Present

Vintage

- ✓ All SASS Approved Firearms
- ✓ All SASS Approved Shooting Styles
- ✓ All Sass Approved Gear (Holsters, Belts, etc.)
- ✓ Must Wear a Badge

Traditional

- ✓ Double Action Revolver with Speed Loader
- √ Two Double Action Revolvers
- ✓ Semi-Auto Pistol (1911 style or Any Steel Frame and Exposed Hammer)
- ✓ Pump action Shotgun, Vintage Simi-Auto Shotgun
- ✓ Semi-Auto Pistol Caliber Rifle (not AR-15 or AK 47 Variant) (PC 9 is acceptable)
- ✓ Any Shooting Style
- ✓ Vintage Ranger Long Guns may be used
- ✓ Must Wear a Badge

Modern

- √ Semi-Auto Pistol of any style or type
- ✓ Semi-Auto Shotgun of any style or type
- ✓ Semi-Aute Pistol Caliber Carbine of any style or type
- ✓ Use of any Optic on any firearm
- ✓ Any Shooting Style
- √ Vintage or Traditional Long Guns may be used
- ✓ Must Wear a Badge

Cadet

- √ Any Rim Fire Firearm (Rifle or Pistol)
- √ Any Optic
- ✓ Any Shotgun
- ✓ Any Shooting Style
- √ "Varmeter" will shoot as a Cadet
- ✓ Must Wear a Badge

Wanted

- ✓ Any Pistol Caliber Rifle, Shotgun, and Pistol(s) combination
- ✓ Any Optic
- ✓ Any Shooting Style
- ✓ Must represent an outlaw persona, no badge